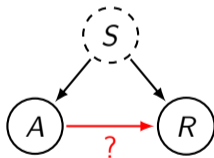


Using Confounded Data in Offline RL

Maxime Gasse, Damien Grasset, Guillaume Gaudron, Pierre-Yves Oudeyer

NeurIPS 2022 - Offline RL workshop

Dec 2, 2022



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Confounding in Offline RL?

Online data = **interventions**, measures $p(r|do(a))$



$$a^* = \arg \max_a \mathbb{E}_{p(r|do(a))} [r]$$

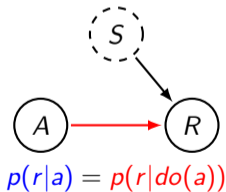
Confounding in Offline RL?

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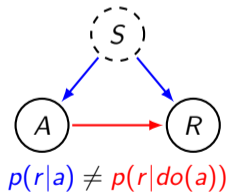


$$a^* = \arg \max_a \mathbb{E}_{p(r|do(a))} [r]$$

Offline data = **observations**, measures $p(r|a)$



No confounding



Confounding, self-delusion [Ortega et al., 2021]

Model-based RL in POMDPs

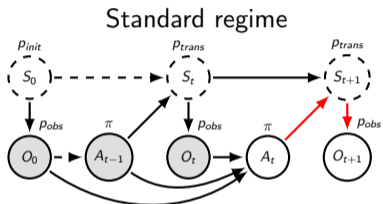
Causal transition model: $p(o_{t+1} | o_{0 \rightarrow t}, do(a_{0 \rightarrow t}))$

Observed transition model: $p(o_{t+1} | o_{0 \rightarrow t}, a_{0 \rightarrow t})$

Model-based RL in POMDPs

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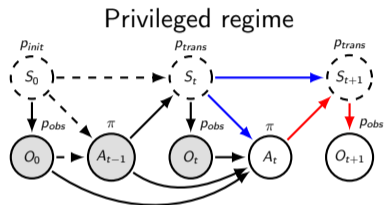
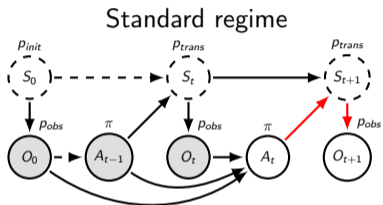


Observed = causal

Model-based RL in POMDPs

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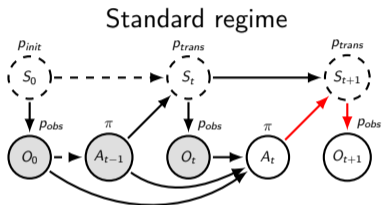
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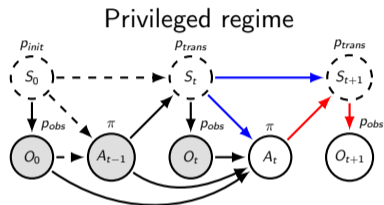
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Observed = causal



Observed \neq causal !!

Offline data from human demonstrations

- ▶ autonomous driving \rightarrow privileged
- ▶ medical treatment recommendation \rightarrow privileged
- ▶ atari \rightarrow standard

Combining online and offline data

Online (standard) data

▶ $\mathcal{D}_{std} \sim p(o_{t+1} | o_{0 \rightarrow t}, do(a_{0 \rightarrow t}))$

Offline (privileged) data

▶ $\mathcal{D}_{prv} \sim p(o_{t+1} | o_{0 \rightarrow t}, a_{0 \rightarrow t})$

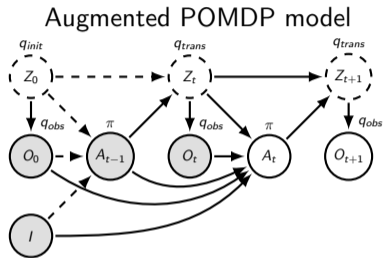
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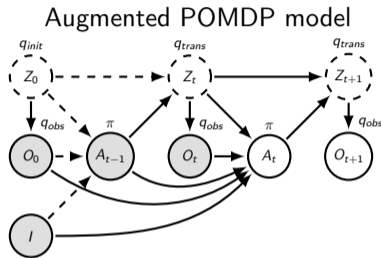
Combining online and offline data

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Offline (privileged) data

$$\blacktriangleright \mathcal{D}_{prv} \sim p(o_{t+1} | o_{0 \rightarrow t}, a_{0 \rightarrow t})$$



$$\hat{q} = \arg \max_{q \in \mathcal{Q}} \sum_{(\tau)}^{\mathcal{D}_{prv}} \log q(\tau | i = 0) + \sum_{(\tau)}^{\mathcal{D}_{std}} \log q(\tau | i = 1)$$

Correct and sample-efficient (guarantees in the paper).

Model learning baselines

No obs

- ▶ online data only (correct)

$$\hat{q} = \arg \max_{q \in \mathcal{Q}} \sum_{(\tau) \in \mathcal{D}_{std}} \log q(\tau | i = 1)$$

Naive

- ▶ offline + online (incorrect)

$$\hat{q} = \arg \max_{q \in \mathcal{Q}} \sum_{(\tau) \in \mathcal{D}_{prv} \cup \mathcal{D}_{std}} \log q(\tau | i = 1)$$

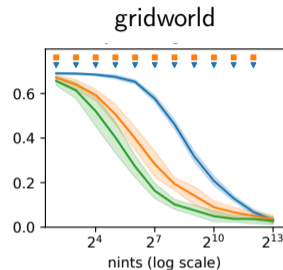
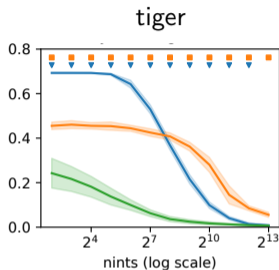
Augmented

- ▶ offline + online (correct)

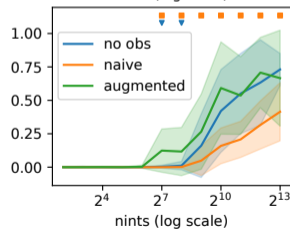
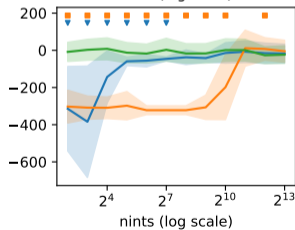
$$\hat{q} = \arg \max_{q \in \mathcal{Q}} \sum_{(\tau) \in \mathcal{D}_{prv}} \log q(\tau | i = 0) + \sum_{(\tau) \in \mathcal{D}_{std}} \log q(\tau | i = 1)$$

Experiments on synthetic POMDPs

model quality
(JS divergence)



agent performance
(cumulated reward)

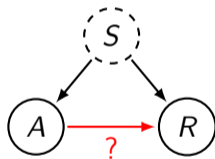


Take-home message: RL is causal!

Causality provides useful tools to reason about offline data

Beware **privileged agents** and **confounding**

- ▶ Using offline data naively can **degrade** the performance of an online RL agent
- ▶ Using offline data safely can **improve** the performance of an online RL agent

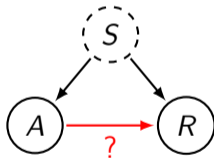


Come to our poster!
"Using Confounded Data in Offline RL"

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